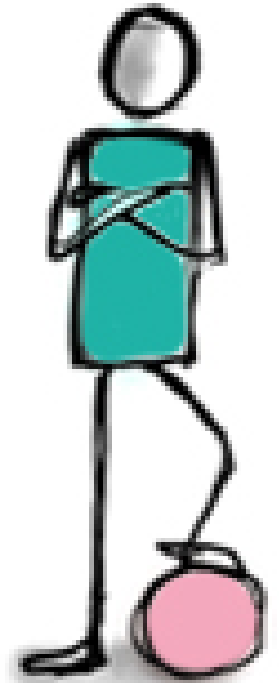


This is a collation of the individual 'year 2 implementation' documents that can be found at the end of each Unit of Work.

The 'Key Unit Objectives' follow the Learning Objectives set out in each PE Planning lesson plan.

Each page contains the appropriate Progression Map Links for each sport and illustrates how the PE Planning objectives are linked to National Curriculum requirements.



Year Group:	Two	Unit:	Athletics
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<p>Prior Learning Required – Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Show good teamwork and sportsmanship when taking part in competitive throwing. • Develop the overarm throw technique, throwing accurately towards a target. • Practice the underarm throw technique, aiming towards a target showing increased control. • Show a basic level of control, coordination and consistency when running. • Explore and practice a variety of movements including running, jumping, and throwing techniques. • Experiment with different jumping techniques, showing control, coordination, and consistency throughout. • Evaluate successful and unsuccessful techniques. • Show understanding of the correct running technique. 	
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<p>National Curriculum Links</p>	<p>1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities.</p>		<p>Pillars of Progression</p> <ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To run with control • Step 2: To control your body and equipment when throwing • Step 3: To run with the correct arm technique • Step 4: To run and jump on the balls of your feet • Step 5: To show a correct pull throw technique • Step 6: To compete against yourself 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Understand the variety of correct running techniques. • Develop the distance running technique, understanding the difference between sprinting, and running over longer distances. • Begin to evaluate and improve own performance. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Explore and practice a variety of athletic movements and apply athletic skills and techniques to a variety of activities. • Develop coordination and balance whilst exploring different running, jumping, and throwing techniques. • Begin to show control, coordination, and consistency when running at speed. • Develop a range of jumping techniques. • Develop the underarm and pull throw technique.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Beanbags • Cones • Balls 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Challenge • Running • Landing • Aim • Coordination • Movement • Balance • Teamwork • Relay • Improve • Target • Speed

Implementation Phase			
Year Group:	Two	Unit:	Badminton

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Use different skills and movements, including aiming into space to try win games. • Can hit the shuttle varying height, speed and direction into space. • Can control and balance the shuttle with some control, with and without a racket. • Watch, track and catch a shuttle successfully, as well as throw it with control to a partner. • Move fluently, changing direction and speed. • Can watch and copy what they see and describe why they have copied that technique.
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<p>National Curriculum Links</p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: Change direction when moving. • Step 2: To control your body and equipment. • Step 3: To catch a shuttle. • Step 4: To run and jump on the balls of your feet. • Step 5: To hit a shuttle with hands and racket. • Step 6: To compete against yourself and others. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Understand what a rally is and how to continue one in pairs. • Identify good technique and justify why it is good. • Describe how to hold and grip the racket on forehand shots. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Move fluently, changing direction and speed. • Watch, track and catch a shuttle successfully, and throw a shuttle relating to an overhead clear. • Improve control of the shuttle, with and without the racket, developing different movements and skills to play varied types of shot, including an accurate forehand serve. • Can hit the shuttle, when in the air, varying height, speed and direction into space and to a partner.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Badminton rackets • Cones • Hoops • Shuttlecocks • Nets • Balloons 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Shuttle • Serve • Aim • Racket • Control • Teamwork • Cooperation • Movement • Direction • Badminton • Partner • Grip • Swing • Shuffle • Ready • Score • Power • Accuracy • Height • Balance

Implementation Phase			
Year Group:	Two	Unit:	Basketball

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Explore different ways to use, move and send the ball. • Develop skills such as sending an object to a target, catching, receiving, rolling, pushing, throwing and basic ball control. • Demonstrate a basic underarm throwing action with control and accuracy. • Understand the concept of moving to get in line with the ball to receive it. • Describe why being active and playing games is good for you.
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<p>National Curriculum Links</p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
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<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To move with a ball. • Step 2: To move with a ball under control. • Step 3: To throw a ball high, low, fast and slow. • Step 4: To catch with some control. • Step 5: To move towards a goal to defend it. • Step 6: To compete against others trying to score. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • React to situations to make it difficult for opponents – using simple tactics. • Begin to understand the importance of preparing safely and carefully for exercise – warming up/down. • Understand and describe changes to your heart rate when playing a game.
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<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To move with a ball. • Step 2: To move with a ball under control. • Step 3: To throw a ball high, low, fast and slow. • Step 4: To catch with some control. • Step 5: To move towards a goal to defend it. • Step 6: To compete against others trying to score. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Throw and catch the ball with increasing control, and throw the ball in different ways e.g. fast, slow, high, low (mastering basic throwing technique). • Perform a range of actions with the ball keeping it under control. • Show good awareness of others when playing games.
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<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Beanbags • Small balls • Basketballs/ soft balls • Balls • Bibs • Hoops • Cones 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Aim • Catch • Close • Control • Explore • Pass • Ready • Teamwork • Accuracy • Rules • Score • Space
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Implementation Phase			
Year Group:	Two	Unit:	Cricket

Prior Learning Required - Year One Progression Maps Objectives:

- Move fluently, changing direction and speed,
- Show basic control of the ball, including when striking a ball.
- Successfully receive (catch/stop) a ball, understanding the concept of moving to get in line with the ball to receive it.
- Apply skills and tactics in simple games, including recognizing space and using it to your advantage.
- Understand why being active and playing games is good for you.

National Curriculum Links	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	Pillars of Progression	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
Key Unit Objectives (Key skills addressed to achieve success throughout the unit)	<ul style="list-style-type: none"> • Step 1: To move confidently. • Step 2: To use an underarm throwing technique. • Step 3: To choose simple tactics in game. • Step 4: To move into space. • Step 5: To strike a ball into space. • Step 6: To compete with others. 	Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • React to situations in ways that make it difficult for opponents, applying simple tactics like hitting the ball into space to help score more points. • Begin to understand the importance of preparing safely for exercise – warming up. • Recognise what is successful. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Show good awareness of others when playing games. • Develop fundamental movement skills, becoming increasingly confident and competent. • Perform a range of actions with control including catching, gathering, and hitting a ball with increasing accuracy. • Throw/hit a ball in different ways e.g. high, low, fast, slow.
Resources & Equipment	<ul style="list-style-type: none"> • Tennis balls • Hoops • Marker spots • Cones • Bats • Wickets • Beanbags Balls 	Key Vocabulary	<ul style="list-style-type: none"> • Batting • Fielding • Striking • Grip • Long barrier • Teamwork • Catching • Wickets • Bat • Ball • Aim • Feeder • Fielder • Underarm • Striking

Implementation Phase			
Year Group:	Two	Unit:	Dance

Prior Learning Required - Year One Progression Maps Objectives:			
<ul style="list-style-type: none"> Respond imaginatively to a range of stimuli. Move confidently and safely in your own and general space, using changes of speed, level and direction. Perform movement phrases using a range of different body actions and body parts – with control and accuracy. Create linked movements, combining different ways of travelling, with beginnings, middles and ends. Describe what it feels like to breathe quickly during exercise. Describe what they have done or seen others doing. Understand why being active and playing games is good for you. 			

National Curriculum Links	<ul style="list-style-type: none"> 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. 1c: Perform dances using simple movement patterns. 	Pillars of Progression	<ul style="list-style-type: none"> Development of Motor Competence and Fundamental Movement Skills. Making safe decisions in contact with equipment and classmates.
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Key Unit Objectives (Key skills addressed to achieve success throughout the unit)	<ul style="list-style-type: none"> Step 1: To move in different ways Step 2: To move to music showing expressive qualities of dance Step 3: To repeat short dance phrases with greater control Step 4: To be creative and compose short dances Step 5: To describe a performance accurately Step 6: To perform with control and coordination 	Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> Describe phrases and expressive qualities. Begin to understand the importance of warming up. Watch and describe a performance accurately and recognise what is successful. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> Perform a range of actions and simple movement patterns with control and coordination. Compose short dances that express and communicate mood, ideas, and feelings, varying simple compositional ideas. Explore, remember, and repeat short dance phrases, showing greater control and spatial awareness. Work individually and with others.
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Resources & Equipment	<ul style="list-style-type: none"> Hoops Ribbons Balls Mats Music player/ Music 	Key Vocabulary	<ul style="list-style-type: none"> Actions Beat Smart Character Levels Performance Movement Neat Count Practise Expression Improve Create Imagination Unison
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Implementation Phase			
Year Group:	Two	Unit:	Dodgeball

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> Show control of a ball with basic actions. Develop and practise ball handling skills. Move the ball in different ways, practising throwing using overarm and underarm techniques. Roll a ball with some accuracy. Recognise what is successful. Develop fundamental movement skills, becoming increasing confident. Understand and describe changes to their heart rate when playing a game. Talk about and develop movement skills needed in games.
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<p>National Curriculum Links</p>	<ul style="list-style-type: none"> 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> Development of Motor Competence and Fundamental Movement Skills. Making safe decisions in contact with equipment and classmates. 			
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> Step 1: To move in different ways, changing speed and direction. Step 2: To increase accuracy when throwing using underarm and underarm technique. Step 3 To move quickly. Step 4 To send a ball at different speed. Step 5; To catch a ball Step 6: To compete in games. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> Begin to understand the importance of preparing safely for exercise – warming up. Describe what you have done, or seen others doing. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> Develop movement skills relevant to games i.e. dodging. Develop catching and striking skills. Pass/Send a ball, with increasing control, at different speeds – fast/slow. Engage in competitive physical games, employing simple tactics. Develop problem solving and decision-making strategies. 			
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> Soft balls Tennis balls Large balls Cones Benches Hoops Marker spots 	<p>Key Vocabulary</p>	<table border="0"> <tr> <td> <ul style="list-style-type: none"> Dodge Throw Catch Bounce Speed </td> <td> <ul style="list-style-type: none"> Teamwork React Pass Hands Ready Roll </td> <td> <ul style="list-style-type: none"> Reaction time Control Aiming Target Underarm </td> </tr> </table>	<ul style="list-style-type: none"> Dodge Throw Catch Bounce Speed 	<ul style="list-style-type: none"> Teamwork React Pass Hands Ready Roll 	<ul style="list-style-type: none"> Reaction time Control Aiming Target Underarm
<ul style="list-style-type: none"> Dodge Throw Catch Bounce Speed 	<ul style="list-style-type: none"> Teamwork React Pass Hands Ready Roll 	<ul style="list-style-type: none"> Reaction time Control Aiming Target Underarm 				

Implementation Phase			
Year Group:	Two	Unit:	Fitness

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Improve speed, agility and stamina • Develop the jumping technique safely and while moving at speed. • Improve and develop coordination, control and balance, and negotiate space. • Take turns in teams. • Explore and practice a variety of different movements and fitness techniques. • Discuss healthy & unhealthy foods, and why eating well is good for you. • Understand the benefits of regular exercise.
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<p>National Curriculum Links</p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To move and weave with coordination • Step 2: To move for periods of time without tiring • Step 3: To move on and across apparatus with control • Step 4: To move at speed with control • Step 5: To perform star jumps and high knees with control • Step 6: To compete against others 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Discuss healthy & unhealthy foods, and why eating well is good for you. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Improve speed, agility and stamina • Develop the safe jumping technique to gain height and distance. • Develop control, balance and coordination when completing a variety of tasks. • Work well as a team. • Explore and practice a variety of movements and fitness techniques. • Complete exercise with good technique and focus, and with good energy.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Cones • Mats • Beanbags • Hoops • Hurdles • Ladders • Flat Markers • Benches • Bibs 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Agility • Technique • Posture • Coordination • Height • Distance • Control • Relay • Fitness • Stamina • Energy

Implementation Phase			
Year Group:	Two	Unit:	Football

Prior Learning Required – Year One Progression Maps Objectives:

- Explore different ways to use and move with a ball. Show control of a ball with basic actions.
- Send/ pass a ball and successfully catch/stop a ball.
- Move fluently, changing direction and speed. Develop fundamental movement skills, becoming increasingly confident and competent.
- Use skills in different ways when playing games.
- Recognise space in games and use it to your advantage.
- Describe what you have done, or seen others doing.
- Describe what it feels like to breath quickly during exercise.

<u>National Curriculum Links</u>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<u>Pillars of Progression</u>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<u>Key Unit Objectives</u> (Key skills addressed to achieve success throughout the unit)	<ul style="list-style-type: none"> • Step 1: To move into space showing awareness of others. • Step 2: To move with control. • Step 3: To pass/receive a ball with control. • Step 4: To dribble a ball with feet. • Step 5: To move towards a goal to defend it. • Step 6: To compete against others trying to score. 	<u>Progression Map Links</u> (Ensure pupils progress & move forward throughout their primary school years)	<p><u>Declarative Knowledge:</u></p> <ul style="list-style-type: none"> • Recognise what is successful. Use actions and ideas you have seen to improve your own skills. • Understand and describe changes to your heart rate when playing a game. <p><u>Procedural Knowledge:</u></p> <ul style="list-style-type: none"> • Participate in team games – showing good awareness of others. • Pass a ball with control. • Show control when moving, changing speed and direction, both with and without a ball. • Develop fundamental movement skills, becoming increasingly confident and competent. • Perform a variety of skills keeping the ball under control.
<u>Resources & Equipment</u>	<ul style="list-style-type: none"> • Beanbags • Small balls • Footballs / soft balls • Cones • Balls • Bibs • Hoops 	<u>Key Vocabulary</u>	<ul style="list-style-type: none"> • Aim • Attack • Control • Coordination • Turn • Teamwork • Shooting • Passing • Speed • Space • Dribble • Defend • Space • Movement • Rules

Implementation Phase			
Year Group:	Two	Unit:	Golf

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> Shows understanding of the need for safety when tackling new challenges and considers and manages some risks when using equipment. Can play in a group, extending and elaborating play ideas within the group. Begins to accept the needs of others and can take turns and share, sometimes with the support of others. Shows increasing control when throwing and catching a large ball.
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<p>National Curriculum Links</p>	<ul style="list-style-type: none"> 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> Development of Motor Competence and Fundamental Movement Skills. Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> Step 1: To move at different speeds. Step 2: To push and roll a ball. Step 3: To participate in rolling games. Step 4: To use a putter to push a ball. Step 5: To begin to show the correct putting technique. Step 6: To accurately send a ball. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> Describe basic skills needed for golf games. <hr/> <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> Explore different ways of moving, changing speed and direction fluently. Explore different ways of moving a golf ball, and/other size ball. Push/ roll and putt a ball towards a target with control. Use skills learnt to participate and compete in rolling and putting games. Develop technique when using the golf putter, becoming increasingly accurate.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> Beanbags Small balls Football/ soft balls Cones Balls Bibs Hoops 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> Closer Pace Successfully Putt Forfeit Head up Movement Experiment Chip Control Tick Tock Improve Technique

Implementation Phase			
Year Group:	Two	Unit:	Gymnastics
<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Perform basic gymnastic actions, including travelling, rolling, jumping, and staying still. • Develop fundamental movement skills, becoming increasingly confident and competent, moving safely using changes of speed, level, and direction. • Combine different ways of travelling exploring a range of movements and shapes. • Create linked movement phrases with beginning, middle and ends. • Perform movement phrases using a range of different body actions and body parts. • Develop agility, balance, and coordination. • Describe what you have done or seen others do. 			
<p>National Curriculum Links</p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1c: Perform dances using simple movement patterns. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To remember and perform 5 key shapes. • Step 2: To move smoothly with control. • Step 3: To perform basic gymnastic actions such as balancing and jumping. • Step 4: To link movements and shapes. • Step 5: To use different pieces of equipment and apparatus. • Step 6: To form simple sequences. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Watch and describe a performance accurately. • Understand and describe changes to your heartrate when playing a game. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Perform a range of actions with control and confidence. • Explore, remember, and repeat a range of gymnastic actions with control, precision, and coordination. • Form simple sequences of different actions, using the floor and a variety of apparatus. • Develop fundamental movement skills, combining travelling, balancing and stiffness using both floor and apparatus; and moving smoothly from one position of stiffness to another. • Develop agility, balance, and coordination.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Hoops • Ribbons • Mats • Beanbags • Apparatus • Marker spots 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Key shapes • Travel • Smart • Sequence • Balance • Explore • Individual • Arch • High/Low • Point • Routine • Dish • Straight • Tense • Linking • Level

Implementation Phase			
Year Group:	Two	Unit:	Handball

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Move fluently, changing direction and speed easily and avoiding collisions. • Show control of the ball with basic actions – including sending a ball/equipment to a target. • Can shoot successfully at a goal or target. • Recognise space in games, using it to your advantage, and playing in a safe way. • Have simple plans that you know you can make work, e.g. where to stand to make it difficult for an opponent. • Identify what skills you need to practice. • Can describe what you have done or seen others do.

<p>National Curriculum Links</p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
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<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To move into space with a ball. • Step 2: To bounce, roll, and carry a ball. • Step 3: To throw and catch a ball with others. • Step 4: To shoot accurately at a target. • Step 5: To move towards a goal to defend it. • Step 6: To compete against others trying to score. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Choose and use simple tactics to suit different situations and apply these in small sided games. • Begin to understand some rules of the game. • Recognise what is successful and copy actions and ideas to improve your skills. • Begin to understand the importance of preparing safely and carefully for exercise – warming up. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Perform a range of actions with control of the ball, including throwing, catching, gathering, keeping possession, and throwing in different ways (fast, slow, high, low). • Know and show how to defend between ball and target. • Decide when and where to run, showing good awareness of others.
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<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Beanbags • Small balls • Handballs / soft balls • Cones • Balls • Bibs • Hoops 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Aim • Goals • Ball Control • Technique • Underarm • Catch • Movement • Passing • Position • Receive • Accuracy • Attack/Defend • Skill • Awareness • Gather
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Implementation Phase			
Year Group:	Two	Unit:	Hockey

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Explore different ways to use and move with a ball. Show control of a ball with basic actions. • Send/ pass a ball and successfully catch/stop a ball. • Develop fundamental movement skills, becoming increasingly confident and competent, moving fluently, changing direction and speed. • Use skills in different ways when playing games. • Recognise space in games and use it to your advantage. • Describe what you have done, or seen others doing. • Understand why being active and playing games is good for you.

<p><u>National Curriculum Links</u></p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p><u>Pillars of Progression</u></p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p><u>Key Unit Objectives</u> (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To move into space showing awareness of others. • Step 2: To move with control. • Step 3: To pass/receive a ball with control. • Step 4: To dribble a ball using a hockey stick. • Step 5: To move towards a goal to defend it. • Step 6: To compete against others trying to score. 	<p><u>Progression Map Links</u> (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Understand and follow the rules of the game. • Watch and describe a performance accurately. Recognise what is successful. • Understand and describe changes to your heart rate when playing a game. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Perform a range of skills with control of the ball. • Pass a ball with control and increasing accuracy and consistency. • Develop fundamental movement skills, becoming increasingly confident and competent, moving fluently, changing direction and speed – with and without a ball. • Choose and use simple tactics to suit different situations in small sided games. React to situations in ways that make it difficult for opponents.
<p><u>Resources & Equipment</u></p>	<ul style="list-style-type: none"> • Beanbags • Small balls • Hockey sticks • Cones • Bibs • Goals 	<p><u>Key Vocabulary</u></p>	<ul style="list-style-type: none"> • Rules • Score • Teamwork • Shoot • Target • Passing • Dribbling • Push pass • Space • Send & receive • Roll • Hockey stick • Goal • Direction • Attack & defend

Implementation Phase			
Year Group:	Two	Unit:	Netball

<p><u>Prior Learning Required - Year One Progression Maps Objectives:</u></p> <ul style="list-style-type: none"> • Explore different ways to use, move and send the ball. • Develop skills such as sending an object to a target, catching, and gathering, rolling and basic ball control. • Move to defend a goal. • Understand how to play in a safe way. • Describe why running and playing games is good for you. • Watch, copy and describe others play.
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<p><u>National Curriculum Links</u></p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p><u>Pillars of Progression</u></p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p><u>Key Unit Objectives</u> (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To copy actions and ideas. • Step 2: To control a ball whilst moving. • Step 3: To throw and catch a ball with control. • Step 4: To throw a ball at different speeds. • Step 5: To play in games against others. • Step 6: To try find ways to win games. 	<p><u>Progression Map Links</u> (Ensure pupils progress & move forward throughout their primary school years)</p>	<p><u>Declarative Knowledge:</u></p> <ul style="list-style-type: none"> • Begin to understand the importance of preparing safely and carefully for exercise – warming up/down. • Copy actions and ideas and use the information to improve their skills. <p><u>Procedural Knowledge:</u></p> <ul style="list-style-type: none"> • Throw and catch the ball with control, and throw the ball in different ways e.g. fast, slow, high, low. • Perform a range of actions with the ball keeping it under control. • React to situations to make it difficult for opponents – using simple tactics. • Show good awareness of others when playing games.
<p><u>Resources & Equipment</u></p>	<ul style="list-style-type: none"> • Balls (variety of sizes) • Bibs • Marker spots • Cones 	<p><u>Key Vocabulary</u></p>	<ul style="list-style-type: none"> • Ball Control • Watch • Balance • Throw • Catch • Aim • Accuracy • Explore • Pass • Roll • Team • Ready • Teamwork • Get in line • Space • Score

Implementation Phase			
Year Group:	Two	Unit:	Orienteering

<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Move in different directions and a variety of different ways. • Work independently, as well as cooperatively in small groups. • Participate in games following rules and playing fairly. • Begin to plan how to solve problems. • Participate in competition with others, completing a simple orienteering event. • Introduction to a compass and directions (N, E, S, W.) • Understand how communication can help to solve problems with others.

<p><u>National Curriculum Links</u></p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p><u>Pillars of Progression</u></p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p><u>Key Unit Objectives</u> (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To move in different ways. • Step 2: To work well with others and independently. • Step 3: To use a simple map. • Step 4: To understand competition. • Step 5: To solve problems on your own and with others. • Step 6: To participate in an orienteering event. 	<p><u>Progression Map Links</u> (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Begin to problem solve with others. • Understand what a compass is used for and be able to use the direction points. • Has knowledge of safety rules and procedures for taking part in orienteering events. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Introduction to map reading. Be able to use some basic features on a map to select and plan a route. • Work well in big groups, sharing, taking turns, and cooperating with others. • Begin to understand the competitive side of orienteering and take part in a picture orienteering event. • Meets challenges effectively working as part of a team.
<p><u>Resources & Equipment</u></p>	<ul style="list-style-type: none"> • Hoops • Cones • Marker Spots 	<p><u>Key Vocabulary</u></p>	<ul style="list-style-type: none"> • Teamwork • Together • Compass • Map • Route • Directions • Safety • Orienteering • Problem solving • Challenge

Implementation Phase			
Year Group:	Two	Unit:	Rounders

Prior Learning Required - Year One Progression Maps Objectives:

- Understand and follow simple rules for games and compete in physical activities both against self and against others.
- Move fluently, changing direction and speed,
- Show basic control of the ball, including when striking a ball.
- Successfully receive (catch/stop) a ball, understanding the concept of moving to get in line with the ball to receive it.
- Apply skills and tactics in simple games, including recognizing space and using it to your advantage.
- Understand and follow simple rules for games and compete in physical activities both against self and against others.
- Move fluently, changing direction and speed,
- Show basic control of the ball, including when striking a ball.
- Successfully receive (catch/stop) a ball, understanding the concept of moving to get in line with the ball to receive it.
- Apply skills and tactics in simple games, including recognizing space and using it to your advantage.

National Curriculum Links	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	Pillars of Progression	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
Key Unit Objectives (Key skills addressed to achieve success throughout the unit)	<ul style="list-style-type: none"> • Step 1: To move confidently. • Step 2: To use an underarm throwing technique. • Step 3: To choose simple tactics in game. • Step 4: To move into space. • Step 5: To strike a ball into space. • Step 6: To compete with others. 	Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • React to situations in ways that make it difficult for opponents, applying simple tactics like hitting the ball into space to help score more points. • Begin to understand the importance of preparing safely for exercise – warming up. • Recognise what is successful. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Show good awareness of others when playing games. • Develop fundamental movement skills, becoming increasingly confident and competent. • Perform a range of actions with control including catching, gathering and hitting a ball with increasing accuracy. • Throw/hit a ball in different ways e.g. high, low, fast, slow.
Resources & Equipment	<ul style="list-style-type: none"> • Marker spots • Beanbags • Tennis Balls / small balls • Hoops • Footballs • Cones • Bats 	Key Vocabulary	<ul style="list-style-type: none"> • Balance • Skill • Control • Direction • Competition • Fielding • Catch • Throw • Fielder • Space • Backstop • Technique • Batting • Shot selection • Cooperate • Score • Aiming • Bowler • Run • Teamwork

Implementation Phase			
Year Group:	Two	Unit:	Tag Rugby
<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> • Throw and catch a rugby ball to themselves and others. • Improve movement skills whilst moving with the ball in two hands. • Play simple tag rugby games understanding the rules of the game. • Learn how to tag. • Understand who the attackers and who the defenders are. • Decide when to pass and when to run. 			
<p>National Curriculum Links</p>	<ul style="list-style-type: none"> • 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. • 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> • Development of Motor Competence and Fundamental Movement Skills. • Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> • Step 1: To hold and move with a rugby ball • Step 2: To pass the ball pointing the nose of the ball. • Step 3: To pass accurately to a partner. • Step 4: To defend by tagging. • Step 5: To get passed a defender. • Step 6: To try score goals by getting past opponents. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> • Begin to understand and develop correct technique of passing the ball. • Develop understanding of tag rugby and participate in small games. • Use simple tactics in game situations. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> • Develop control and accuracy when throwing and catching a rugby ball. • Successfully beat a defender. • Begin tagging players in game situations.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> • Marker spots • Cones • Tennis Balls / small balls • Footballs • Beanbags • Bats • Hoops 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> • Tag • Belts • Target • Pass • Catch • Space • Attack • Run • Trick • Defend • Try • Target • Dodge • Teamwork

Implementation Phase			
Year Group:	Two	Unit:	Tennis
Prior Learning Required - Year One Progression Maps Objectives:			
<ul style="list-style-type: none"> Engage in cooperative physical activities. Explore different ways to use and move with the ball – showing control with simple actions and basic control when striking a ball. Catch/stop and send/pass a ball – developing technique of throwing and receiving. Understand the concept of moving to get in line with a ball to receive it. Move fluently, changing direction and speed. Describe what you have seen others doing. Understand why being active is good for you. 			
National Curriculum Links	<ul style="list-style-type: none"> 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. 	Pillars of Progression	<ul style="list-style-type: none"> Development of Motor Competence and Fundamental Movement Skills. Making safe decisions in contact with equipment and classmates.
Key Unit Objectives (Key skills addressed to achieve success throughout the unit)	<ul style="list-style-type: none"> Step 1: Change direction when moving. Step 2: To control your body and equipment. Step 3: To catch a ball a tennis ball. Step 4: To run and jump on the balls of your feet. Step 5: To hit a ball with hands and racket. Step 6: To compete against yourself and others. 	Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> Understand and follow the rules of the game. Watch and describe a performance accurately. Use actions and ideas you have seen to improve your own skills. Begin to understand the importance of preparing safely and carefully for exercise – warming up. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> Engage in cooperative and competitive physical activities (both against self and against others). Use and move with a tennis racket with control. Perform a range actions including catching/ gathering skills and sending/passing with control and throw/ hit a ball in different ways e.g. high, low, fast, slow. Choose and use skills and simple tactics to suit different situations – showing good awareness of others.
Resources & Equipment	<ul style="list-style-type: none"> Tennis balls Tennis rackets Hoops Nets 	Key Vocabulary	<ul style="list-style-type: none"> Racket Balance Ball control Opposition Swing Score Positioning Movement Aiming Accuracy Rolling Send Throw Bounce Competition Underarm Ready position Bounce feed Receive Cooperate

Implementation Phase			
Year Group:	Two	Unit:	Volleyball
<p>Prior Learning Required - Year One Progression Maps Objectives:</p> <ul style="list-style-type: none"> Show control of a ball with basic actions and explore different ways to use and move with a ball. Send a ball in different ways e.g. throwing, pushing, rolling. Successfully received (catch/stop) a ball and understand the concept of moving to get in line with a ball to receive it. Understand how to play in a safe way and why being active and playing games is good for you. Describe what they have done or seen others doing. Change the way they use skills in response to their opponent's actions. Understand, follow, and apply skills and tactics in simple games. 			
<p>National Curriculum Links</p>	<ul style="list-style-type: none"> 1a: Master basic movements including running, jumping, throwing, and catching, as well as developing balance, agility, and co-ordination, and begin to apply these in a range of activities. 1b: Participate in team games, developing simple tactics for attacking and defending. 	<p>Pillars of Progression</p>	<ul style="list-style-type: none"> Development of Motor Competence and Fundamental Movement Skills. Making safe decisions in contact with equipment and classmates.
<p>Key Unit Objectives (Key skills addressed to achieve success throughout the unit)</p>	<ul style="list-style-type: none"> Step 1: Change direction when moving. Step 2: To control your body and equipment. Step 3: To catch a ball. Step 4: To send a ball to a partner. Step 5: To play games with others. Step 6: To try to score points in games. 	<p>Progression Map Links (Ensure pupils progress & move forward throughout their primary school years)</p>	<p>Declarative Knowledge:</p> <ul style="list-style-type: none"> Begin to understand the important of preparing safely and carefully for exercise: warming up. Develop simple tactics for attacking. Gain an understanding that hitting the ball into space helps them score points. Understand and describe changes to their heart rate when playing a game. Watch and describe a performance accurately. Recognise what is successful. Use actions and ideas they have seen to improve their own skills. <p>Procedural Knowledge:</p> <ul style="list-style-type: none"> Perform a range of catching and gathering skills with control. Master basic throwing technique. Throw / Hit a ball in different ways e.g. high, low, fast, slow. Understand a follow the rules of the game, showing good awareness of others when playing games.
<p>Resources & Equipment</p>	<ul style="list-style-type: none"> Volleyballs Marker spots Cones Hoops Soft, small balls 	<p>Key Vocabulary</p>	<ul style="list-style-type: none"> Throw Control Aim Ready Watch Accuracy Skills Send & Receive Describe Ready Position Inline Track Explore Space Score Rules Success Describe